

STRENGTHS

- Creating eye-catching 3D & 2D digital content, animations, and effects.
- Concept design, video post-production and motion graphics.
- Finding creative solutions to overcome technical constraints; operating under tight deadlines; iterating rapidly; and collaborating with managers, technicians, and creatives in a team environment.

EXPERIENCE

FINGERFOOD STUDIOS • 3D Artist • MAR 2016 – PRESENT

Port Coquitlam, BC, Canada • www.fingerfoodstudios.com

- Visual development and 3D asset creation for various AR (Microsoft HoloLens) and VR (HTC Vive) projects for clients including PACCAR, DAF, and Lowe's.
- Design and production art for various mobile apps including SPRK Lightning Lab, Skylanders Creator, and Lowe's Vision.
- Assisted with the design and creation of various in-house promotional materials.

CATSTATIC INTERACTIVE • Production Director / Co-Founder • JAN 2010 – JAN 2015

Richmond, BC, Canada • www.catstatic.com

- Co-founded a startup with the aim to leverage game engine technology to revolutionize architectural planning and marketing.
- Developed interactive architectural 3D visualizations for Vancouver's highest profile developers for kiosk, mobile, and web.
- Created tools to facilitate internal design and planning processes, and promotional experiences for showroom environments.
- Budgeted, scheduled & managed all projects.
- Routinely involved in proposal writing, sales pitching, client relations and quality assurance.
- Supervised 2D & 3D asset creation & contractor management.
- Created & maintained CatStatic brand & promotional materials (video, motion graphics, print).
- Designed other entertainment & educational interactive experiences for various form factors including mobile.
- Clients: UBC, RRU, PCI Group, British Pacific Properties, Wesgroup, Great Northern Way Trust, Discovery Parks, Deecorp, etc.

CENTRE FOR DIGITAL MEDIA : THE ANSWER TOOL • Animation Producer • SEP 2008 – DEC 2009

Vancouver, BC, Canada

- Worked on pre-production for the A.N.S.W.E.R. Project – an animated, interactive online tool for educating people diagnosed with Rheumatoid Arthritis.
- Worked closely with the client & arthritis patients to establish scope and authenticity.
- Conceived, storyboarded & developed animatics for a series of short films illustrating key treatment information.

CENTRE FOR DIGITAL MEDIA : STUDIO105 • Technical Director / Producer • MAY 2008 – AUG 2009

Vancouver, BC, Canada

- Co-founded a design team to promote a suite of brands for a private wholesale company.
- Completed four promotional videos in four months - from concept pitch to final delivery.
- Instrumental in all aspects of production - script, animatics, filming, animation, sound and post-production.

D.A.M.N! FX • Layout Artist / Animator • FEB 2007 – SEP 2007

Montreal, QC, Canada

- Worked on high-profile projects for IMAX-3D & TV, such as "Mars Rising", "Sea-Monsters" and "Grand Star".
- The job demanded a diversified 3D knowledge and quick problem-solving skills for rapid director approval.

BIG BANG DIGITAL STUDIOS • Character Animator • JUN 2005 – FEB 2007

Montreal, QC, Canada

- Member of the Character Animation team on the Emmy-nominated children's TV show "Bigfoot Presents: Meteor and the Mighty Monster Trucks", and the Direct-to-DVD mini-series "Torah Stories: Tales from the Midrash".

EDUCATION

- **2015 – 2016** **BRITISH COLUMBIA INSTITUTE OF TECHNOLOGY** • Vancouver, BC, Canada
Technical Writing Certificate
- **2008 – 2010** **CENTRE FOR DIGITAL MEDIA (UBC, SFU, ECUAD, BCIT)** • Vancouver, BC, Canada
M.D.M. Masters of Digital Media
- **2001 – 2005** **CONCORDIA UNIVERSITY (Mel Hoppenheim School of Cinema)** • Montreal, QC, Canada
B.F.A. Film Animation
- **2000 – 2001** **INTER-DEC COLLEGE** • Montreal, QC, Canada
A.E.C. 2D/3D Animation